South Carolina Education Lottery

Official Carolina Cash Add-A-Play® Game Rules



1. General Provisions

Carolina Cash Add-A-Play® is a promotional game offered by the South Carolina Education Lottery (SCEL). The ticket dispensed from a retailer sales terminal allows a player to know instantly whether he or she has won. This promotion is offered in conjunction with the purchase of a Pick 3®, Pick 4, and/or Palmetto Cash 5 game ticket. A prize may be claimed at an SCEL retail outlet or the SCEL Claims Center in Columbia. This promotional game is scheduled to begin on Monday, May 7, 2012. SCEL reserves the right to suspend or end the promotion at any time without amending the Official Game Rules.

By purchasing a Carolina Cash Add-A-Play® ticket, the player is bound by the Official Game Rules including revisions or amendments.

The Official Carolina Cash Add-A-Play® Game Rules are comprised of: (1) Act 59 of 2001, as amended; (2) the regulations of the South Carolina Education Lottery Commission; (3) any other matters adopted by the Board of Commissioners; (4) the Functional Specification Document for Carolina Cash Add-A-Play®, as may be updated ("game specifications"); (5) the material presented in this document; and (6) any practices and procedures utilized by SCEL whether written or unwritten. These items are incorporated into the Official Game Rules by reference and are binding as if printed herein. Each numbered item cited above shall have equal weight unless there is an inconsistency between or among the documents, in which case the document listed first shall be controlling.

Amendments to these rules may be made at any time but must be made in writing and signed by the SCEL Executive Director, or a designee. The game specifications may be changed as deemed appropriate by SCEL without formal amendment to these rules or the signature of the Executive Director.

2. Carolina Cash Add-A-Play® Features

Carolina Cash Add-A-Play® characteristics:

- Tickets will be sold via the sales terminal.
- A Carolina Cash Add-A-Play® game ticket purchase will only accompany the purchase of a Pick 3®, Pick 4, or Palmetto Cash 5 game ticket and up to five (5) Carolina Cash Add-A-Play® selections (one [\$1.00] dollar per selection).
- A "transaction" is a single purchase of a Pick 3®, Pick 4, or Palmetto Cash 5 game ticket.
- A "Play" is one (1) single Add-A-Play® selection.
- The ticket will **not** have a box that states the ticket is a winner. Validation will occur through the lottery retailer terminal or by submitting the ticket to the SCEL Claims Center.

3. Carolina Cash Add-A-Play® Game Description

Carolina Cash Add-A-Play® is sold on its own ticket, but is available for purchase only in combination with a Pick 3®, Pick 4, or Palmetto Cash 5 transaction. Carolina Cash Add-A-Play® is not available as a stand-alone game. Carolina Cash Add-A-Play® is not available with the purchase of a Powerball® or a Mega Millions® ticket. The following table provides the game description:

	Carolina Cash Add-A-Play®							
Ticket and	About Carolina Cash Add-A-Play®:							
Game	• The Carolina Cash Add-A-Play® logo will appear at the top of the ticket.							
Characteristics	• The following instructions will be below the title logo: "Match any one of Your							
	Symbols to the Winning Symbol for that Play, win prize shown for that							
	symbol. You could win up to four times per Play."							
	• There will be five (5) symbols on each row or Play purchased. One (1) Winning							
	Symbol and four (4) Your Symbols separated by a vertical line.							
	• A player may purchase up to five (5) plays. On tickets with more than one (1)							
	play, each play will be separated by a horizontal line.							
	The fourteen (14) symbols which may appear on a ticket may include the							
	following:							
	State Palmetto Sweet Tea Pie Boiled Peanut Sunglasses Peach SC Shrimp Mountains Beach Ball Sun Lighthouse Gator							
	Players who match one or more winning "Carolina Cash Symbols" per play area							
	(see Paragraph 8) will win the associated dollar amount printed below the							
	matching symbol(s).							
	• Each play will be labeled: "Play A., Play B., Play C., Play D., and Play E." based							
	upon the number of plays purchased.							
	• The Pick 3®, Pick 4, or Palmetto Cash 5 game will print first on a single ticket.							
	Up to five (5) separate plays of Carolina Cash Add-A-Play® will print on the							
	second, separate ticket immediately following the purchase of the Pick 3®, Pick 4							
	or Palmetto Cash 5 ticket. Each Carolina Cash Add-A-Play® ticket consists of							
	between one (1) and five (5) plays depending upon the number requested by the player. The Carolina Cash Add-A-Play® ticket will have its own barcode.							
	The terminal will prompt the retailer to ask how many Carolina Cash Add-A-							
	Play® wagers the player wants to purchase.							
Cancellation	A Carolina Cash Add-A-Play® ticket may not be canceled.							
Ways to Win	Win instantly by matching one (1) or more of the four (4) "Carolina Cash" Your Symbols							
	to the Winning Symbol in a given Play Area.							
	Note: All plays selected randomly.							
Winning	Maximum prize level of five hundred (\$500.00) dollars and a minimum prize level of two							
Amounts	(\$2.00) dollars per play. Player can have multiple wins on the same ticket.							
Play slip	Not applicable.							
Quick Pick	Not applicable.							
Advance Draw	Not applicable.							

4. Probability of Winning

The following table sets forth the probability of winning on a single Carolina Cash Add-A-Play® ticket.

Prize	Odds			
\$2	1 in 6			
\$5	1 in 33.33			
\$7	1 in 150			
\$10	1 in 300			
\$20	1 in 400			
\$50	1 in 2,000			
\$500	1 in 12,000			

Overall odds of winning a prize are **1 in 4.77**. Odds of not winning a prize are 1 in 1.27. Prizes as a percent of revenue are 68.00%.

5. Player Responsibility

The player bears the risk of loss and the sole responsibility to verify that the purchase requested has been received. Players should check the time stamp printed on the Carolina Cash Add-A-Play® ticket to confirm that the time of purchase corresponds to the time of the Pick 3®, Pick 4, or Palmetto Cash 5 purchase. The time of purchase is printed in military time in the lower right-hand corner of a ticket (See Page 4).

A player may also confirm his or her purchase by comparing the preprinted 9-digit serial number **on the back** of the Pick 3®, Pick 4, or Palmetto Cash 5 purchase and the preprinted serial number **on the back** of the Carolina Cash Add-A-Play® ticket, as the numbers should be in sequence with the last game ticket printed (See Paragraph 9).

6. Bearer Instrument

A Carolina Cash Add-A-Play® ticket is a bearer instrument and, as such, the player should treat the ticket as cash. SCEL is not responsible for lost or stolen tickets. Players should fill in the information in the space provided on the reverse side of the ticket and **IMMEDIATELY SIGN THE TICKET**.

The individual presenting the ticket for validation is presumed to be the owner of the ticket and SCEL assumes no liability for claims made by third parties.

7. Claiming Carolina Cash Add-A-Play® Prizes

- A. A winning Carolina Cash Add-A-Play® ticket may be claimed in the same manner as Pick 3®, Pick 4, or Palmetto Cash 5 tickets. If the ticket is a winner, the terminal prints a receipt that displays the amount. A claim is subject to all SCEL validation requirements and must be presented within 180 days from the date of purchase. Only **original tickets** are eligible for validation.
- B. Prizes for multiple plays on the same Carolina Cash Add-A-Play® ticket may not be divided and shall be considered one claim.
- C. A winning ticket may be presented to an SCEL retailer or the SCEL claims center, either in person or via the U.S. mail. Risk of loss for mail-in claims remains with the player.

8. Carolina Cash Add-A-Play® Ticket Face

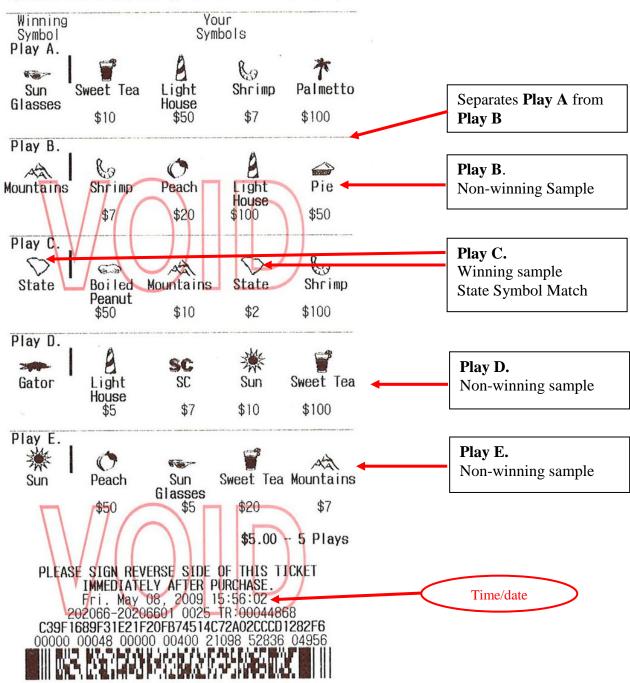
The following page displays an example of winning and non-winning plays on a Carolina Cash Add-A-Play® ticket:

www.sceducationlottery.com South Carolina Education Lottery



00000 00048 00000 00400 21098 52836 04956

Match any one of Your Symbols to the Winning Symbol for that Play, win prize shown for that symbol. You could win up to four times per play.



9. Ticket Back

A player may confirm his or her purchase by comparing the preprinted 9-digit serial number on the back of the Pick 3®, Pick 4, or Palmetto Cash 5 purchase and the preprinted serial number **on the back** of the Add-A-Play® ticket. Except as noted in the text box on page 6, the numbers will be in sequence. Please note the illustration below:

PROCEEDS SUPPORT EDUCATION. Player's Series Care Player's Player's Care Player's Pl	(A)
SERIES Care for Do not deface Do not iron Avoid heat Keep dry DDP Rev. 11/09	
	Online Game Ticket Back (i.e. Palmetto Cash 5, Pick 3®, or Pick 4)
SOUTH CAROLINA EDUCATION LOTTERY (SCEL) Tim Madden, Chairman Paula Harper Bethea, Executive Director CLAIM CENTER ADDRESS: SCEL, P.O. BOX 11039, COLUMBIA, S.C. 29211-1039 Claims in excess of \$500 require a claim form which is available at any lottery retailer, an SCEL Claims Center, or at WWW.SCEDUCATIONLOTTERY.COM. For current or past winning numbers, CALL (803) 734-1 WON (4966). SIGNATURE: NAME (PRINT): ADDRESS: CITY: STATE: ZIP: PHONE: TIS TICKET IS A BEARER INSTRUMENT. SCEL is not responsible for lost or stolen tickets. Player is solely responsible for ensuring the accuracy of the amount and type of wager, numbers selected, draw dates, and draw times. Player assumes all risks. Ticket valid only for the game and draw(s) printed on the front. Prizes must be claimed within 180 days of the draw date. If you or somene you know has a gambling problem, CALL 1-877-452-5155. For questions regarding odds or game information, call 1-866-736-9819. PROCEEDS SUPPORT EDUCATION. PLEASE PLAY RESPONSIBLY PLEASE FOR NOT LITTER	В
Tickets: Do not deface Do not iron Avoid heat Keep dry DDP Rev. 11/09	Carolina Cash Add-A-Play® Ticket Back
SOUTH CAROLINA EDUCATION LOTTERY (SCEL) Tim Madden, Chairman Paula Harper Bethea, Executive Director CLAIM CENTER ADDRESS: SCEL, P.O. BOX 11039, COLUMBIA, S.C. 29211-1039 Claims in excess of \$500 require a claim form which is available at any lottery retailer, an SCEL Claims Center, or at WWW.SCEDUCATIONLOTTERY.COM. For current or past winning numbers, CALL (803) 734-I WON (4966). SIGNATURE: NAME (PRINT): ADDRESS: CITY: STATE: ZIP: PHONE: Player is Solely responsible for ensuring the accuracy of the amount and type of wager, numbers selected, draw dates, and draw times. Player assumes all risks. Ticket valid only for the game and draw(s) printed on the front. Prizes must be claimed within 180 days of the draw date. If you or someone you know has a gambling problem, CALL 1-877-452-5155. For questions regarding odds or game information, call 1-866-736-9819. PROCEEDS SUPPORT EDUCATION. Player's Care Tickets: Do not deface Do not iron Avoid heat PLEASE PLAY RESPONSIBLY PLEASE DO NOT LITTER DDP Rev. 11/09	Online Game Ticket Back
598944388	(i.e. Palmetto Cash 5, Pick 3®, or Pick 4)
SOUTH CAROLINA EDUCATION LOTTERY (SCEL) Tim Madden, Chairman Paula Harper Bethea, Executive Director CLAIM CENTER ADDRESS: SCEL, P.O. BOX 11039, COLUMBIA, S.C. 29211-1039 Claims in excess of \$500 require a claim form which is available at any lottery retailer, an SCEL Claims Center, or at WWW.SCEDUCATIONLOTTERY.COM. For current or past winning numbers, CALL (803) 734-I WON (4966). SIGNATURE: NAME (PRINT): ADDRESS: CITY: PHONE: JP: THIS TICKET IS A BEARER INSTRUMENT. SCEL is not responsible for lost or stolen tickets. Player is solely responsible for ensuring the accuracy of the amount and type of wager, numbers selected, draw dates, and draw times. Player assumes all risks. Ticket valid only for the game and draw(s) printed on the front. Prizes must be claimed within 180 days of the draw date. If you or someone you know has a gambling problem, CALL 1-877-452-5155. For questions regarding odds or game information, call 1-866-736-9819.	

When a player plays Carolina Cash Add-A-Play®, he or she should receive two tickets. As shown on Page 5, the Pick 3®, Pick 4, or Palmetto Cash 5 ticket purchased will print first. The Carolina Cash Add-A-Play® game ticket, also shown above, will print immediately following the initial purchase. **NOTE THAT THE 9-DIGIT SERIAL NUMBERS IN "A", "B", AND "C" ARE IN SEQUENCE**.

A 9-digit serial number is preprinted on the reverse side of each ticket printed from the sales terminal. Depending on where the individual tickets are cut from the sales terminal, more than one number may appear on the back of a ticket (See "A" & "B" above), but at least one number should appear on the back of each ticket. If the Pick 3®, Pick 4, or Palmetto Cash 5 transaction involves more than one ticket, the 9-digit number on the back of the Add-A-Play® ticket will follow the last ticket issued prior to the Carolina Cash Add-A-Play® purchase. However, if new paper is loaded into the sales terminal after the issuance of the Pick 3®, Pick 4, or Palmetto Cash 5 game, but prior to the printing of the Carolina Cash Add-A-Play® ticket, the 9-digit numbers will not be sequential. The serial numbers have no bearing on the playing of Carolina Cash Add-A-Play® or the Pick 3®, Pick 4, or Palmetto Cash 5 game. The serial numbers merely assist the player to ensure the Carolina Cash Add-A-Play® ticket received corresponds with the respective Pick 3®, Pick 4, or Palmetto Cash 5 ticket purchased.

- **10.** As authorized by the Board of Commissioners, the Executive Director may implement, as deemed appropriate, a sales incentive program for licensed SCEL retailers.
- 11. SCEL's total liability, for any activity relating to or taken pursuant to these rules, shall be limited to the purchase price of the ticket. Matters related to the player's failure to confirm the purchase, as discussed in Paragraph 5, are deemed not to be a cause for grievance relating to this promotional game. Under any circumstances, regardless of the number of tickets purchased, SCEL's total liability shall not be more than One Hundred (\$100) Dollars to a person who is found to be aggrieved by any aspect of this game (other than a grievance relating to the payment of a claim) or any application or interpretation of the Official Rules. A ticket(s) that is the basis of an alleged grievance must accompany the written filing required in Paragraph 12.
- **12.** Any person claiming to be aggrieved must file a written notice with the SCEL Executive Director, P.O. Box 11949, Columbia, SC 29211-1949, specifying the grounds for the grievance. Any grievance filed more than thirty (30) days after the purchase of a ticket will be deemed untimely.
- 13. In the event of any circumstance or interpretation of any matter, whether contemplated or not contemplated, in these rules, the interpretation and decision of SCEL's Executive Director, or a designee, will be final as provided by law.

Approved:		
/s/ Paula Harper Bethea	April 20, 2012	
Paula Harper Bethea, Executive Director	Date	

Prize Structure

					OLINA EDUCATI					
			"CAF			TANT GAME NO.	xxx)			
					RIZE STRUCTUR					
		6,000,000	\$1 TICKETS	\$6,000,000		\$ 4,080,000	PRIZE FUND	- 68.00%		
				MARC	H 22, 2011 - VER	SION A				
				WINNERS IN	WINNERS IN	WINNERS IN		PERCENT	PERCENT	
PRIZE			ODDS OF	300	240,000	25	PRIZE	OF PRIZE	OF PRIZE	
	WIN BY	WIN	1 IN:	(PER BOOK*)	(PER POOL)	POOLS	COST	FUND	TIER LEVEL	
	\$2	\$2	6.00	50.00	40,000	1,000,000	\$ 2,000,000	49.02%		
	\$5	\$5	33.33	9.00	7,200	180,000	\$ 900,000	22.06%		
	\$7	\$7	300.00	1.00	800	20,000	\$ 140,000	3.43%		
	\$2 + \$5	\$7	300.00	1.00	800	20,000	\$ 140,000	3.43%		
	\$10	\$10	600.00	0.50	400	10,000	\$ 100,000	2.45%		
	\$5 + \$5	\$10	600.00	0.50	400	10,000	\$ 100,000	2.45%	82.84%	
	\$20	\$20	600.00	-	400	10,000	\$ 200,000	4.90%		
	\$5 x 4	\$20	1,200.00	-	200	5,000	\$ 100,000	2.45%		
	\$50	\$50	4,000.00	-	60	1,500	\$ 75,000	1.84%		
10	\$20 + \$10 x 3	\$50	4,000.00	-	60	1,500	\$ 75,000	1.84%		
11	\$500	\$500	12,000.00	-	20	500	\$ 250,000	6.13%	17.16%	
		TOTAL	4.77	62.00	50,340	1,258,500	\$ 4,080,000	100.00%	100.00%	
					Consolidated odds are 1 in:					
					= 150.00					
					= 300.00					
					= 400.00					
				\$50	= 2,000.00					
	,	A mini-pool	vill be used in each book of 300 tickets. Mini-Pools A, B, C, and D wi			vill each be utilized	in approximate	ly 1/4 of the book	s.	
	WIN BY	WIN	<u> </u>		<u>E</u>			C	<u></u>	
	\$2	\$2		= \$90		= \$100		= \$102		\$108
	\$5	\$5		= \$55		\$45		= \$50		\$30
	\$7	\$7		= \$0		= \$7		= \$7		\$14
	\$2 + \$5	\$7		= \$14		= \$7		= \$0		\$7
	\$10	\$10		= \$10		= \$0		= \$0		\$10
	\$5 + \$5	\$10		= <u>\$0</u>		= <u>\$10</u>		= \$10		<u>\$0</u>
			59	\$169	62	\$169	63	\$169	64	\$169